

THE COMMUNICATOR II

Getting Started

- 1** Place your ATARI 835 Direct Connect Modem and cords next to your ATARI Home Computer.



- 2** Plug one end of the direct connect modem power cord into the power-in jack on the back of the direct connect modem. Plug the other end into an electrical outlet.



- 3** Plug one end of the direct connect modem I/O cable into one of the rear connector ports on the modem.



Plug the other end of the I/O cable into the connector port on the computer or other peripheral (except the **ATARI 410™ Program Recorder** or **ATARI 825™ Printer**).

Note: The **ATARI 810™ Disk Drive** may remain attached to your computer system as long as you do not turn it on while using the direct connect modem.



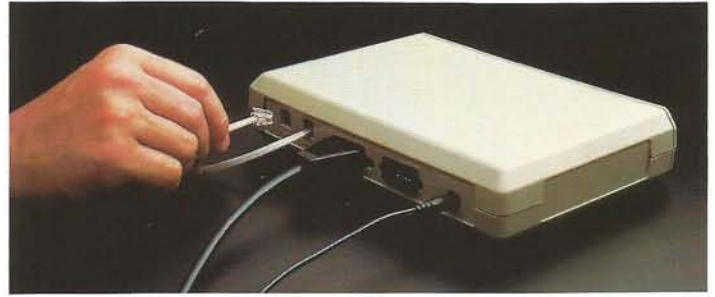
- 4** Unplug the telephone from its wall jack. Plug the telephone cord into the jack labeled TELEPHONE on the back of the ATARI 835 Direct Connect Modem.

Note: The telephone can be used normally when your computer isn't talking to another computer.



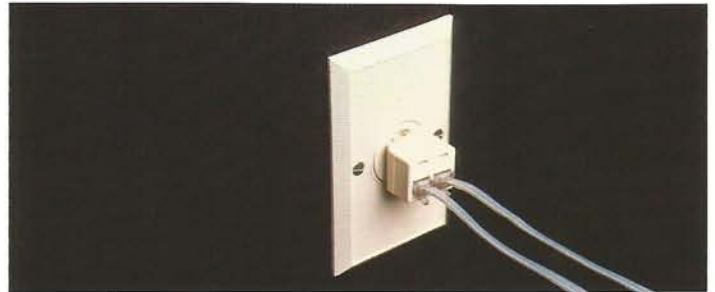
5 Plug one end of the telephone cord supplied in the kit into the jack labeled **LINE** on the direct connect modem. Plug the other end into the telephone wall jack.

Canadian users must connect the modem cord into a T-jack in the telephone wall outlet. Plug the telephone into the same T-jack.



Note: When a modem is connected to a wall jack the telephone company must be informed. Call your local telephone company's customer service department and give them the following information:

Model number: ATARI 835 Direct Connect Modem
FCC registration number: see label on bottom of direct connect modem
Ringer equivalence: see label on bottom of modem.



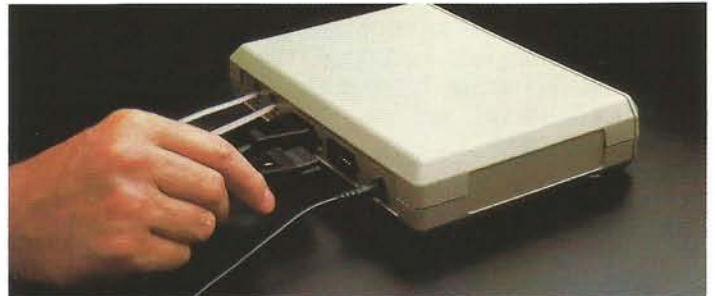
6 If you're using an **ATARI 820™** or **ATARI 822™ Printer**, plug the printer connector cable into an unused port on the back of the direct connect modem. Refer to the *ATARI 820* or *ATARI 822 Printer Operator's Manuals* for more detailed setup instructions.



7 If you're using an **ATARI 825™ Printer**, plug the printer's connector cable into the parallel interface port on the right side of the **ATARI 850™ Interface Module**. Refer to the *ATARI 825 Printer Operator's Manual* for more detailed setup instructions.



Plug a connector cable into a connector port on the front of the interface module. Plug the other end of the cable into the unused connector port on the back of the direct connect modem. Refer to the *ATARI 850 Interface Module Operator's Manual* for more detailed setup instructions. Turn on your TV.



- 8** Pull the door release forward on the computer to open the cartridge door.



Push the TeleLink II program cartridge firmly into the cartridge slot (LEFT slot on the **ATARI 800™ Home Computer**) with the label facing you. Close the cartridge door.



- 9** Push the power switch on the front of the direct connect modem to the ON position. You will then see the ON-LINE light flash once and go out. This means the modem has completed its self-test. If the ON-LINE light continues flashing, contact your ATARI Factory Authorized Service Center.

Turn on the interface module or printer if connected to your system.



- 10** Turn on your computer. The screen displays the TeleLink II Start-Up display.

Note: If you've never stored information into TeleLink II before, the message **STORED INFORMATION HAS BEEN LOST—PLEASE ENTER NEW STORED INFORMATION** will appear on the screen. **DON'T PANIC!** This simply means that the memory in your TeleLink II cartridge hasn't been used. We'll show you how to store data in the cartridge memory on the next few pages.



